

# SYLLABUS

IND 4226 | 6 CR | Spring 2026

## 1 INSTRUCTORS

---

**Genesis Okken**

E-mail: [gokken@dcp.ufl.edu](mailto:gokken@dcp.ufl.edu) Office: AH 346  
Zoom Personal Meeting Room: <https://ufl.zoom.us/j/7169838934>  
Office Hours: Mon - Thu 1:30-2:30pm (or virtually by appointment on Fridays)

## 2 STUDIO INTENTIONS

---

Welcome to your final semester of undergraduate studies in Interior Design at the University of Florida. Your studio instructors have organized a series of complex design experiences intended to expand your creative range as a designer and challenge your intellect as a budding professional. The class membership will be considered as a major source for experiential attitudes, design methodologies, and creative problem solving. The design challenges have been selected to provide a framework for invention, innovation, and cross-fertilization. Along with the establishment of user need and adherence to codes protecting public health, safety and welfare, a nurturing of creative spirit will be of primary concern.

## 3 EDUCATIONAL OBJECTIVES

---

The primary educational goals of the course are to:

- 1) Demonstrate a sensitivity to different contexts within designs that consider social, cultural, geographic, political, environmental and economic conditions and their potential impact on users (2024 CIDA Standard 4a-c).
- 2) Apply knowledge of human experience and behavior in designing environments that support wellbeing and performance through evidence-based design (2024 CIDA Standard 7a-f)
- 3) Utilize the design process to solve complex problems and develop creative solutions (2024 CIDA Standard 8a-h)
- 4) Express and defend design ideas and solutions (2024 CIDA Standard 9b-e)
- 5) Apply elements and principles of design to develop appropriate 2D and 3D design compositions and solutions (2024 CIDA Standards 11a-d and 12a-k).
- 6) Specify appropriate furnishings, products, materials, and finishes with considerations to issues like performance, wellbeing, safety, and ergonomics (2024 CIDA Standard 13).
- 7) Apply appropriate laws, codes, standards, and guidelines that impact the health, safety, and welfare of users (2024 CIDA Standards 16 b-i).

## 4 COURSE ORGANIZATION

---

### 4.1 STUDIO WORK

Working in studio is essential as it establishes a collective energy for the design process and fosters creative exchanges between students. Design work should be completed in your assigned studio. Collaboration with peers is encouraged to increase the quality of your individual daily work.

### 4.2 ATTENDANCE AND PARTICIPATION

Students' participation in the studio is defined as follows: **1)** regular attendance with project progress; **2)** active involvement in studio discussions in a comment and listening mode; and **3)** civil and cordial relations with your peer group and project team members. Up to two unexcused absences from class are allowed. **Additional unexcused absences will result in the reduction of the course grade by a letter grade.** Each student is expected to be on time for lectures and/or discussions. Requirements for class attendance and make-up assignments and other work in this course are consistent with university policies that can be found in the catalog at:

<https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx>.

**Attendance at all studio reviews—including, but not limited to, the mid-term and final reviews—is mandatory.** *Any student not attending a review, and/or not producing a valid excuse—will receive a failing grade for the course.* No late work will be accepted at any time without documentation for an excused circumstance. Students must submit the project work that they have by the predetermined deadlines. Instructors reserve the right to remove a student's project from a jury review if the work is deemed unfit.

### 4.3 ADDITIONAL FEES

Material & Supply: \$165.32

## 5 EVALUATION

---

### 5.1 GRADING BREAKDOWN

The final grade will be based on assigned exercises, class participation, mid-point review and final critiques for all projects. Detailed project evaluation and comment sheets will be distributed for each project.

Information regarding UF's grading policy can be found at: <https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/>

## 5.2 GRADE ASSESSMENT

Hotel Project – Milestones 75%  
(Pre-Design, Programming, Schematic Review, Design Development)

Hotel Project – “The Details” 15%

Attendance/Check points 10%

Total: 100%

### 5.2 GRADING SCALE

A	93-100	4.0	C	73-76.9	2.0
A-	90-92.9	3.67	C-	70-72.9	1.67
B+	87-89.9	3.33	D+	67-69.9	1.33
B	83-86.9	3.0	D	63-66.9	1.0
B-	80-82.9	2.67	D-	60-62.9	.67
C+	77-79.9	2.33	E	0-59	0.0

An incomplete grade is described in the Undergraduate Catalog. It is the instructors' discretion as to what extenuating circumstances warrant adequate excuse for not completing required course work.

## 6 UF ACADEMIC POLICIES & RESOURCES:

---

### 6.1 PLEASE SEE ACADEMIC POLICIES AND RESOURCES ([HTTPS://GO.UFL.EDU/SYLLABUSPOLICES](https://go.ufl.edu/syllabuspolices)) REGARDING:

- Requirements for attendance and makeup assignments (<https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/>)
- Getting connected to the Disability Resource Center (DRC) (<https://disability.ufl.edu/get-started/>)
- UF Grading policies (<https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/>)
- Course Evaluations (<https://my-ufl.bluera.com/>)
- Honesty Policy regarding cheating, plagiarism, etc. (<https://sccr.dso.ufl.edu/process/student-conduct-code/>)
- In-Class Recording
- Academic resources (i.e. Computing Help Desk, Career Connections, Library Support, Writing Studio, etc.)
- Campus Health and Wellness Resources (<https://one.uf.edu/whole-gator/discover>)

## 7 SCHEDULE\*

WK	DY	DT	Topics / Activities	Due
1	M	01/12	Intro to Hotel Design Issues for Project 1	
	W	01/14	Pre-Design Presentations Project 1 program review	<b>Project 1 Pre-Design Presentations Assign: Programming and Concept Development</b>
2	M	01/19	<i>No Class – MLK</i>	
	W	01/21	Concept Development	<b>Pin-up:</b> Draft of Programming and Concept Development. Include ideation on divergent brand concepts
3	M	01/26	Concept Development	<b>Pin-up:</b> Revisions on brand development and rough draft of business plan information. Adjacency and Bubble diagrams
	W	01/28	Concept Development [Developing an architectural approach to space planning]	<b>Programming and Concept Development Checkpoint</b> Developed pitch with supporting data for business plan/brand/guest type “Look & Feel” for the three key spaces
4	M	02/02	Schematic Design	<b>Pin-up:</b> Detailed space planning blocking for overall plans (walls and doors) Revised “Look & Feel” for the three key spaces
	W	02/04	Schematic Design	Revisions for overall floor plans Draft of detailed enlarged plans of key spaces <b>(Degree Applications due by 2/06)</b>
5	M	02/09	Schematic Design	<b>Pin-up:</b> Developed enlarged plans with Draft RCPs Draft perspective views/elevations for key spaces
	W	02/11	Schematic Design	Preliminary material selections

IND 4226 ADVANCED ARCHITECTURAL INTERIORS II

UNIVERSITY OF FLORIDA

COLLEGE OF DESIGN, CONSTRUCTION AND PLANNING

DEPARTMENT OF INTERIOR DESIGN

6	M	02/16	Design Development	<b>Pin-up:</b> Revised draft perspective of each key space with materiality communicated
	W	02/18	Design Development	Development on views + materiality Peer Review
7	<b>M</b>	<b>02/23</b>	<b>Mid-Point Review</b>	<b>Pin-up: Mid-point Presentation (Submit by 10pm the night before in Canvas)</b>
	T	02/24	<i>DCP Career Fair 12-5pm</i>	
	W	02/25	Design Revision & Development	Revisions based on top three takeaways from midpoint
8	M	03/02	Design Development	<b>Pin-up:</b> Major revisions to Reception/lobby
	W	03/04	Color Workshop – Part 1	Revisions & Development
9	M	03/09	Color Workshop – Part 2	<b>Pin-up:</b> Major revisions to selected public space
	W	03/11	Design Revision & Development	Peer Review; Revisions & Development Assign Code & Safety Check
10	M	03/16	<b>Spring Break</b>	
	W	03/18		
11	M	03/23	<b>Pre-Production check point</b> Design Development	<b>Pin-up:</b> Major revisions to guestroom <b>Draft of Code &amp; Safety Check</b>
	W	03/25	Design Development/Production	Revisions & Development
12	M	03/30	Production	<b>Pin up:</b> Updated enlarged plans/perspectives of Lobby, Guestroom, and selected venue space Checkpoint – Draft Presentation
	W	04/01	Production/Project 2 Introduction	Revisions & Development <b>Final submissions in Canvas by Sunday, April 6<sup>th</sup> at 8 pm</b>
13	M	04/06	<b>Final Presentations</b>	Work on "The Details" for Hotel Project <b>**Turn in printed photos for Senior Breakfast**</b>

IND 4226 ADVANCED ARCHITECTURAL INTERIORS II

UNIVERSITY OF FLORIDA

COLLEGE OF DESIGN, CONSTRUCTION AND PLANNING

DEPARTMENT OF INTERIOR DESIGN

	W	04/08	<b>Final Presentations</b>	Work on Code & Safety Check component of "The Details"
14	M	04/13	"The Details" –Schedules and Drawings	<b>Pin-up:</b> Draft of "The Details" (Honors Portfolio first submission with abstract due to Okken, by midnight for review)
	W	04/15	"The Details" Desk Crits	
15	M	04/20	<b>**Senior Breakfast and Awards**</b>	<b>Pin-up:</b> Updated project
	W	04/22	Desk Crits	Clean up Studios, return locker keys to Michelle <b>Submission by midnight</b> <b>&lt;Deadline for Honors Portfolio Approvals&gt;</b>

2026 Commencement: May 1 - 3 ; Location: TBD

**Note:** This schedule is a general outline of the course. Instructors reserve the right to alter the course in response to academic conditions and opportunities.