



IND 2214 INTRODUCTION TO ARCHITECTURAL INTERIORS

UNIVERSITY OF FLORIDA
COLLEGE OF DESIGN, CONSTRUCTION AND PLANNING
DEPARTMENT OF INTERIOR DESIGN

SYLLABUS

Instructors

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Course Description

Introduction to Architectural Interiors begins the Interior Design Department's studio series. In this class students will dive fully into interior design projects. Taking as departure the knowledge gained during previous studios students will now focus on interior form and the many elements and objects required to create complete interior environments. Explorations will take into account the many forces that influence interior projects: location, site, program, and user identity. Students will design for the specific users associated with the projects. Two major projects will be assigned, each stressing particular aspects of design. Additionally, there will be a number of design exercises along the way.

Educational objectives

In accordance with the *Council for Interior Design Accreditation (CIDA) Professional Standards 2022*¹, this course will help students:

- Understand the terminology and language necessary to communicate effectively with members of allied disciplines (CIDA standard 5b)
- Demonstrates the ability to apply space planning techniques throughout the design process (CIDA standard 8a)
- Demonstrate the ability to apply knowledge and skills learned to solve progressively complex design problems; identify and define issues relevant to the design problem; synthesize information to generate evidenced-based design solutions; explore and iterate multiple ideas; design creative and effective solutions: pre-design, quantitative and qualitative programming, schematic design, and design development. (CIDA standards 8b-d, f-h)
- The interior design program includes exposure to a range of problem identification and problem solving methods; opportunities for innovation and risk taking; exposure to methods of idea generation and design thinking (CIDA standards. (8j-l)
- Effectively express ideas and their rationale in oral communication; express ideas and their rationale in written communication: express ideas and their rationale developed in the design process through visual media: ideation
- drawings and sketches; express project solutions using a variety of visual communication techniques and technologies appropriate to a range of purposes and audiences. (CIDA standards 9b,d-e)
- Understand the elements and principles of design and related theories,

¹ <https://www.accredit-id.org/professional-standards>

- including spatial definition and organization. (CIDA standard 11a)
- Demonstrates the ability to explore two- and three- dimensional solutions using a variety of media. (CIDA standard 11b)
- Effectively apply the elements and principles of design throughout the interior design curriculum to two-dimensional and three- dimensional design solutions (CIDA standard 11c-d)

Course Organization

Introduction to Architectural Interiors is a studio course where students learn through doing and reflecting upon their design explorations. The teaching approach encourages independence, self-teaching, critical thinking, and cooperative learning. Individual efforts and cooperative team activities will foster the development of personal skills necessary for working in a professional setting.

Reading and Critical Evaluation

Although most learning in this class will occur through design exploration, there will be some reading assignments throughout the semester. These have been selected because they contain relevant information that will help you as you engage with the design projects and exercises. Preparation for class is essential and will be evaluated in class discussions, skill exercises, and through the application of the learned ideas about design in your design projects.

Required Texts

Required readings will be posted on canvas

Recommended Texts

- Rengel, Roberto J. (2011) *The Interior Plan*. New York: Fairchild Books & Visuals. ISBN: 9781563679339
- Ching, Francis D. K. & Binggeli, Corky (2012) *Interior Design Illustrated*. New York, NY: John Wiley. Paperback 3rd Edition ISBN: 9781118090718

Information and Class Discussions

Course information will be presented primarily by the course instructors. Additionally, visiting guests will also contribute important information. In the process of developing their projects, students will also find it necessary to gather additional pertinent information found in reference books, online resources, and other sources.

Design Process

This course requires that students actively engage in the design process, work individually, work within groups for group assignments, and work with instructors throughout each project. Students must complete the stated requirements for each design project plus all the associated tasks assigned by their instructors on the respective due dates and times.

Students are also required to:

- Attend class with necessary equipment
- Arrive at each class period prepared to participate in class activities
- Actively work on projects and assignments during each class period
- Actively work on projects outside of class time,
- Seek critiques from faculty regularly
- Respect the privacy and property of fellow students at all times
- Inform the instructors if they are going to miss a class for any reason

Attendance

Student participation is a main component of this course. Students are expected to attend all classes and participate with respect and consideration for classmates. Students must be present and working on studio assignments during scheduled studio hours. Instructors should be notified in advance in person, by phone or by email of any necessary absence. Two absences will be allowed. Additional absences will result in reduction of points for the project at hand, up to one letter grade. If you are absent more than 20% (6 absences) you may result in a failing grade at the instructors' discretion.

Critical reviews

Students are expected to seek consistent reviews by studio faculty during the scheduled studio/class sessions. It is the student's responsibility to be in studio, available for desk critiques, or to seek and arrange for an office review when necessary. Submitting a project without instructor feedback along the way may result in substantial grade reduction.

Late assignments

All assignments - complete or incomplete - must be turned in on the due date and will be graded as they stand. If this is not possible due to justifiable reasons, the student must seek and obtain permission from the instructors prior to the due date. Unexcused late projects will not be accepted or reviewed, and will be subject to a substantial grade penalty. Students who are not present for project presentations will also be penalized.

Grades for each project will be posted on Canvas under the Grades tab. This is also the place where you can upload your project files for grading under the assignment tab for each project.

Criteria for Grading

The final grade will be based on the addition of points from assigned exercises and projects. Project evaluations and comments will be provided for each project.

More information in regard to UF's grading policy can be found at:
<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

Incomplete Grades

Incomplete grade will only be granted due to extenuating circumstances. Students are required to provide proper evidence of the circumstances that prevent them from completing the required course work.

Criteria for Grades

Project 1	35%
Project 2	45%
Short Assignments	10%
Participation/Attendance	10%
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	100%

Grading Scale

A = 93–100% 4.0 C = 73–76.9% 2.0
A- = 90–92.9% 3.67 C- = 70–72.9% 1.67

B+ = 87–89.9% 3.33 D+ = 67–69.9% 1.33
B = 83–86.9% 3.0 D = 63–66.9% 1.0
B- = 80–82.9% 2.67 D- = 60–62.9% 0.67

Student Privacy Considerations

The following applies in the event some class sessions need to be audio visually recorded for any reason:

Students who participate with their camera engaged or utilize a profile image are agreeing to have their video or image recorded. If you are unwilling to consent to have your profile or video image recorded, be sure to keep your camera off and do not use a profile image. Likewise, students who un-mute during class and participate orally are agreeing to have their voices recorded. If you are not willing to consent to have your voice recorded during class, you will need to keep your mute button activated and communicate exclusively using the "chat" feature, which allows students to type questions and comments live. The chat will not be recorded or shared. As in all courses, unauthorized recording and unauthorized sharing of recorded materials is prohibited.

Special Accommodations

Students with disabilities who experience learning barriers and would like to request academic accommodations should connect with the disability Resource Center. [Click here to get started with the Disability Resource Center](#). It is important for students to share their accommodation letter with their instructor and discuss their access needs, as early as possible in the semester.

Academic Integrity

All students at the University of Florida are expected to adhere fully to University of Florida Student Honor Code, view at:

<https://sccr.dso.ufl.edu/policies/student-honor-code-student-conduct-code/>

The Honor Code outlines the expectations for student conduct in regard to academic honesty. All students should review this policy to understand the range and scope of the standards and the seriousness of any infractions of the code. The policy places full responsibility on students to know and adhere to these standards for academic integrity. All examinations, quizzes, design projects, and assignments in the Department of Interior Design are subject to this policy. Maintaining strict academic integrity is a priority of the Department of Interior Design and all instructors will fully enforce the UF Honor Code in their studios and classes. A strict adherence to the Honor Code is expected by the University of Florida and reflects the ethical standards of the interior design profession.

Course evaluations

Students are expected to provide professional and respectful feedback on the quality of instruction in this course by completing course evaluations online via GatorEvals. Guidance on how to give feedback in a professional and respectful manner is available at <https://gatorevals.aq.ufl.edu/students/>. Students will be notified when the evaluation period opens, and can complete evaluations through the email they receive from GatorEvals, in their Canvas course menu under GatorEvals, or via <https://ufl.bluera.com/ufl/>. Summaries of course evaluation results are available to students at <https://gatorevals.aq.ufl.edu/public-results/>.

Software use

All faculty, staff, and students of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against University policies and rules, disciplinary action will be taken as appropriate. We, the members

of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

Netiquette: Communication Courtesy

All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions, and chats. Please see Netiquette Guide for Online Courses.pdf in Course site folder Files/Syllabus.

Getting help:

Technical and Academic Support

- For issues with technical difficulties for E-learning in Canvas, please contact the UF Help Desk at:(352) 392-HELP - select option 2 or Canvas help at <https://elearning.ufl.edu/>
- Library Support. <http://cms.uflib.ufl.edu/ask>

The ticket number received from LSS when the problem was reported to them MUST accompany any requests for make-ups due to technical issues. The ticket number will document the time and date of the problem. You MUST e-mail your instructor within 24 hours of the technical difficulty if you wish to request a make-up.

Other Help resources are available at <https://distance.ufl.edu/getting-help/> for:

- Counseling and Wellness resources
- *U Matter, We Care*: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit [U Matter, We Care website](#) to refer or report a concern and a team member will reach out to the student in distress.
- *Counseling and Wellness Center*: [Visit the Counseling and Wellness Center website](#) or call 352-392-1575 for information on crisis services as well as non-crisis services.
- *Student Health Care Center*: Call 352-392-1161 for 24/7 information to help you find the care you need, or [visit the Student Health Care Center website](#).
- *University Police Department*: [Visit UF Police Department website](#) or call 352-392-1111 (or 9-1-1 for emergencies).
- *UF Health Shands Emergency Room / Trauma Center*: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; [Visit the UF Health Emergency Room and Trauma Center website](#)
- Resources for handling student concerns and complaints *Student Complaints On-Campus*: [Visit the Student Honor Code and Student Conduct Code webpage for more information](#)

COURSE SCHEDULE with Pin Up included

WK	DAY	DATE	CLASS SCHEDULE	WHAT'S DUE IN CLASS	PROJECT DUE DATE
1	T	01/09	Course overview, semester goals Intro to Project 1: TBD <i>Review the project description/Q&A</i>	Assign Project 1 and related activities Form teams, assign locations	
	R	01/11	Project 1: <i>Site Visit</i>	. Review detailed program Lecture: Space Planning/	

				Organizational Concepts plus Codes Part 1 Practice Exercises	
2	T	01/16	Project 1: Site Analysis diagrams quick pin up. Furniture Vendor presentation	Review followed by site visit	
	R	1/18	Project 1: <i>User, context and requirements analysis. Initial adjacency studies, diagramming and concept formulation. Codes Presentation</i>	Concepts & their formulation Diagram refining Desk crits	
3	T	1/23	Project 1: <i>In-progress presentation preparation: Mood Board, Concept Statement, Diagrammatic Schemes</i>		
	R	1/25	Project 1: In-progress presentation	Vendor Presentations Space Planning & Codes	In-progress Presentation 1
4	T	1/30	Project 1: <i>Space Planning and Visual Character Development, Color Concept Formulation. Color Presentation</i>	Review Space Plans (Informal) Lecture: Color	
	R	2/01	Project 1: Design Development & Finishes	Materials & Finishes Ceilings & Lighting Developing 3D Views	
5	T	2/06	Project 1: Design Development & Finishes		In-progress Presentation 2
	R	2/08	Project 1: Design Development & Finishes	DD	
6	T	2/13	Project 1 presentation preparation	DD and Final Presentation	
	R	2/16	Project 1 Presentations	Project 1 Presentations	Project 1 at class time
7	T	2/20	In-class exercises/lecture		
	R	2/22	In-class exercises/lecture	Materials & Finishes Due Pre-Introduction of Project 2	
8	T	2/27	Intro to Project 2: MULTIDISCIPLINARY MULTICULTURAL hospitality/branding DESIGN		
	R	2/29	Project 2: Virtual Meeting with Team Abroad		
9	T	3/05	Project 2: Conceptual Design		
	R	3/07	Project 2: Conceptual Design		
10	T	3/11	Spring Break		
	R	3/15	Spring Break		

11	T	3/19	Project 2: Schematic and initial 3D sketches		
	R	3/21	Project 2: Schematic and initial 3D sketches		In-progress Presentation
12	T	3/26	Project 2: Design Development		
	R	3/28	Project 2: Design Development,		
13	T	4/02	Project 2: Presentation Prep		
	R	4/04	Project 2: Final presentations		Project 2 at class time
14	T	4/09	Pinup PREP		
	R	4/11	Pinup PREP		
15	T	4/16	Pin up week In-class exercises/demonstrations		
	R	4/18	Pin up week In class exercises/demonstrations		
16	T	4/23	Course closure reflection	Classes End -Studio cleanout	

*The instructor reserves the right to alter the sequence, scope, and content of the above course outline. Adjustments to the course outline will be made when necessary and according to the professional judgment of the instructor. A new course outline will be distributed when changes occur.