INTERMEDIATE PLANNING INFORMATION SYSTEMS

URP 6275

3 CREDITS

FALL B/2019

** CLASS IS AVAILABLE ONLINE THROUGH E-LEARNING @ UF

INSTRUCTOR: *Katherine* (Kate) Norris

131C Architecture Building,

knorris@ufl.edu

OFFICE HOURS: By appointment

**COURSE WEBSITE: http://elearning.ufl.edu/

** COURSE COMMUNICATIONS:

All communication with course faculty will take place within Canvas. All emails will be sent and received within Canvas. You should NOT be emailing the course instructor outside of the system. The instructor is also available for phone calls or live chat by appointment. Please contact the instructor by email to arrange a call or chat.

REQUIRED TEXT:

Modeling Our World, Second Edition: The Esri Guide to Geodatabase Concepts by Michael Zeiler (2010)

http://esripress.esri.com/display/index.cfm?fuseaction=display&websiteID=178

**ADDITIONAL RESOURCES:

Course Materials packet available for download through E-Learning Canvas Course Page.

**COURSE DESCRIPTION:

This course builds upon the foundational concepts and principles of Geographic Information Systems (GIS) introduced in URP 6270, Introduction to Planning Information Systems. This course will advance both the technical skills and theoretical/ conceptual skills to allow students to solve intermediate spatial problems using GIS. Primarily using ArcGIS software, students will learn intermediate concepts and skills for data management, editing, analysis, and automation. Additionally, students will learn about common errors and pitfalls with GIS data and how to troubleshoot and correct the issues.

**PREREQUISITE KNOWLEDGE AND SKILLS:

Completion of URP 6270, Introduction to Planning Information Systems.

PURPOSE OF COURSE:

The purpose of this course is to advance Geographic Information Systems (GIS) technical and conceptual skills to allow students to solve intermediate spatial problems using GIS.

COURSE GOALS AND/OR OBJECTIVES:

Upon successful completion of this course, students will be able to:

- Identify and resolve common errors and inconsistencies in spatial and attribute data.
- Understand geoprocessing functionality and how to appropriately apply for geospatial problem solving.
- Understand how to structure and execute SQL queries for data analysis and manipulation.
- Be able to edit geographic features and attributes within GIS data.
- Be able to geocode address information.
- Understand how to manage and organize GIS project files.
- Understand and execute basic automation techniques within ArcGIS Desktop.
- Understand the difference between open source and proprietary GIS software, and the availability of each.

** HOW THIS COURSE RELATES TO THE STUDENT LEARNING OUTCOMES IN THE URBAN AND REGIONAL PLANNING ONLINE MASTER'S PROGRAM:

Students taking this course will: through lectures, reading assignments, homework, essays, class participation, and a midterm and final examination develop practical quantitative skills necessary for support of research and professional practice. Students are also required to think critically about Geographic Information Systems tools and techniques. Each student's work will be reviewed based upon the department's student learning outcomes as those relate to urban spatial analysis.

**TEACHING PHILOSOPHY:

I expect all graduate students should be able to accomplish the basic requirements for the course and attain a minimum "B" grad). I will not hesitate to mark lower when a student does not meet that expectation and adequately display an understanding of the materials presented. In order to attain an "A" grade requires performance that displays quality work, depth of knowledge, and the ability to synthesize of ideas into actions or solutions.

I will be happy to meet individually with any student during office hours or by appointment for additional discussion on concepts, techniques, or methodology presented in this course.

**INSTRUCTIONAL METHODS:

The concepts and techniques will be covered in lectures, videos, and hands-on class exercises. Student will learn and the concepts of spatial thinking and problem solving through course materials, and then apply and practice those concepts through homework assignments and projects, which utilize GIS software techniques.

COURSE POLICIES:

ATTENDANCE POLICY:

Students are responsible for satisfying all academic objectives as defined by the instructor. Absences count from the first class meeting. In general, acceptable reasons for absence from or failure to participate in class include illness, serious family emergencies, special curricular requirements (e.g., judging trips, field trips, and professional conferences), military obligation, severe weather conditions, religious holidays, and participation in official university activities such as music performances, athletic competition or debate. Absences from class for court-imposed legal obligations (e.g., jury duty or subpoena) must be excused. Other reasons also may be approved.

Students shall be permitted a reasonable amount of time to make up the material or activities covered in their absence.

Students cannot participate in classes unless they are registered officially or approved to audit with evidence of having paid audit fees. The Office of the University Registrar provides official class rolls to instructors.

If a student does not participate in at least one of the first two class meetings of a course or laboratory in which they are registered, and he or she has not contacted the department to indicate his or her intent, the student can be dropped from the course. Students must not assume that they will be dropped, however. The department will notify students if they have been dropped from a course or laboratory.

The university recognizes the right of the individual professor to make attendance mandatory. After due warning, professors can prohibit further attendance and subsequently assign a failing grade for excessive absences.

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies that can be found at:

https://catalog.ufl.edu/ugrad/current/regulations/info/attendance.aspx

**QUIZ/EXAM POLICY:

Quizzes and Exams will be given to test student knowledge on course material.

MAKE-UP POLICY:

Students shall be permitted a reasonable amount of time to make up the material or activities covered in their absence, if the absence is due to the one of accepted reasons listed in the Attendance Policy.

If you are unable to turn in an assignment on time, please contact me before the due date to discuss your options. A grade reduction of 5% per day will occur unless there is an acceptable excuse for the late submittal.

Computer problems that arise during submission will not be accepted as an excuse for late work. In the event that you have technical difficulties with e-Learning, please contact the UF Help Desk. If technical difficulties cause you to miss a due date, you MUST report the problem to Help Desk. Include the ticket number and an explanation of the issue based on consult with Help Desk in an e-mail to the instructor to explain the late assignment/exam. The course faculty reserves the right to accept or decline tickets from the UF Help Desk based on individual circumstances.

**ASSIGNMENT POLICY:

Homework assignments and their due dates are specified in the course schedule. Homework assignments are due at the start of the next module (Monday night at 11:55pm), unless otherwise stated in the course schedule.

**COURSE TECHNOLOGY:

This course will be using ArcGIS Desktop 10.7 you can choose to download and run ArcGIS on your personal computer or via UFApps.

Acquiring Desktop software licensee for ArcGIS

Students can acquire the latest version of ArcGIS software and a student license from the GeoPlan Center. Please note: it may take up to 24 hours to receive your software license. It is recommended that students install ArcGIS software prior to beginning the class: http://geoplan.ufl.edu/software/software.shtml

Accessing ArcGIS via UFApps

The ArcGIS software is available on UFApps (http://info.apps.ufl.edu/). UFApps provides access to software applications from any computing device--laptops, tablets, desktops, and smartphones--from any location, at any time.

In order to access UFApps and ArcGIS you will need to install Citrix Receiver which is available from the UFApps website.

- Open your browser and navigate to http://info.apps.ufl.edu/.
- Scroll down to the First Time Use Questions section and
 - o click on Access UFApps from a PC if you are using a PC,
 - o click on Access UFApps from a Mac if using a Mac.
- The instructions will guide you through installing Citrix Receiver and logging in to UFApps.

**COMPUTER REQUIREMENTS:

Students will need a computer that meets or exceeds the specifications listed in the table below. For software specific recommendations please see the ESRI links listed below.

<u>Click Here to see ESRI's ArcGIS Desktop 10.7 system requirements</u> <u>Click Here to see ESRI's ArcGIS Pro 2.3 system requirements</u>

Components	Specifications	
CPU Speed	2.2 GHz minimum; Hyper-threading (HHT) or Multi-core recommended	
Processor	Intel Pentium 4, Intel Core Duo, or Xeon Processors; SSE2 minimum	
Memory/Ram	2 GB minimum	
Display Properties	24 bit color depth	
Screen Resolution	1024 x 768 recommended or higher at Normal size (96dpi)	
Swap Space	Determined by the operating system, 500 MB minimum.	
Disk Space	2.4 GB	
Video/Graphics Adapter	64 MB RAM minimum, 256 MB RAM or higher recommended. NVIDIA, ATI, and Intel chipsets supported. 24-bit capable graphics accelerator OpenGL version 2.0 runtime minimum is required, and Shader Model 3.0 or higher is recommended. Be sure to use the latest available driver.	
Networking Hardware	Simple TCP/IP, Network Card or Microsoft Loopback Adapter is required for the License Manager.	
High Speed Internet Access	High speed internet access is highly recommended.	

UF POLICIES:

UNIVERSITY POLICY ON ACCOMMODATING STUDENTS WITH DISABILITIES: Students requesting accommodation for disabilities must first register with the Dean of Students Office (http://www.dso.ufl.edu/drc/). The Dean of Students Office will provide documentation to the student who must then provide this documentation to the instructor when requesting accommodation. You must submit this documentation prior to submitting assignments or taking the quizzes or exams. Accommodations are not retroactive, therefore, students should contact the office as soon as possible in the term for which they are seeking accommodations.

UNIVERSITY POLICY ON ACADEMIC MISCONDUCT: Academic honesty and integrity are fundamental values of the University community. Students should be sure that they understand the UF Student Honor Code at http://www.dso.ufl.edu/students.php.

**NETIQUETTE: COMMUNICATION COURTESY: All members of the class are expected to follow rules of common courtesy in all email messages, threaded discussions and chats. [Describe what is expected and what will occur as a result of improper behavior] http://teach.ufl.edu/wp-

content/uploads/2012/08/NetiquetteGuideforOnlineCourses.pdf

UNIVERSITY STUDENT HONOR CODE:

In adopting this Honor Code, the students of the University of Florida recognize that academic honesty and integrity are fundamental values of the University community. Students who enroll at the University commit to holding themselves and their peers to the high standard of honor required by the Honor Code. Any individual who becomes aware of a violation of the Honor Code is bound by honor to take corrective action.

Student and faculty support are crucial to the success of the Honor Code. The quality of a University of Florida education is dependent upon the community acceptance and enforcement of the Honor Code (Links to an external site.).

The Honor Pledge: We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honesty and integrity by abiding by the Honor Code.

On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment."

GETTING HELP:

For issues with technical difficulties for E-learning in Sakai, please contact the UF Help Desk at:

- Learning-support@ufl.edu
- (352) 392-HELP select option 2
- https://lss.at.ufl.edu/help.shtml

** Any requests for make-ups due to technical issues MUST be accompanied by the ticket number received from LSS when the problem was reported to them. The ticket number will document the time and date of the problem. You MUST e-mail your instructor within 24 hours of the technical difficulty if you wish to request a make-up.

Other resources are available at http://www.distance.ufl.edu/getting-help for:

- Counseling and Wellness resources
- Disability resources
- Resources for handling student concerns and complaints
- Library Help Desk support

Should you have any complaints with your experience in this course please visit http://www.distance.ufl.edu/student-complaints to submit a complaint.

GRADING POLICIES:

Course Grade Summary:

Component	Percent of Grade
Homework Assignments	25%
Exercises	25%
Discussions	5%
Quizzes	31%
Final Exam or Final Project	14%

Per Individual Assignment:

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Component	Percent of Total Grade (Rough Estimate)	Points
Homework 1	2%	10
Exercise 1a	1%	5
Exercise 1b	1%	5
Discussion 1	1%	5
Homework 2	3%	12
Exercise 2	2%	10
Exercise 3	1%	5
Discussion 2	1%	5
Homework 3	3%	12
Exercise 4	2%	10
Exercise 5	1%	5
Exercise 6	1%	5
Homework 4	3%	12
Exercise 7	2%	10
Discussion 3	1%	5
Homework 5	3%	12
Exercise 8	1%	5
Exercise 9	2%	10
Homework 6	3%	12
Exercise 10	1%	5
Exercise 11	1%	5
Exercise 12	2%	10
Homework 7	2%	10
Exercise 13	1%	5
Exercise 14	1%	5
Homework 8	3%	12
Exercise 15	1%	5
Discussion 4	1%	5
Quiz 1	6.2%	32
Quiz 2	6.2%	32
Quiz 3	6.2%	32
Quiz 4	6.2%	20
Quiz 5	6.2%	20
Final Project	14%	60
Total	100%	420
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GRADING SCALE:

Letter Grade	Percentage	Grade Points
А	93-100%	4.00
A-	90-92%	3.67
B+	88-89%	3.33
В	83-87%	3.00
B-	80-82%	2.67
C+	78-79%	2.33
С	73-77%	2.00
C-	70-72%	1.67
D+	68-69%	1.33
D	58-67%	1.00
D-	55-57%	0.67
Е	Below 55%	0.00

For greater detail, see the Grades section of the <u>Graduate Catalog for the University of Florida (Links to an external site.)</u>. It also contains the policies and procedures, course descriptions, colleges, departments, and program information for UF.

EVALUATIONS:

Students in this class are participating in the pilot evaluation of the new course evaluation system called GatorEvals. The new evaluation system is designed to be more informative to instructors so that teaching effectiveness is enhanced and to be more seamlessly linked to UF's CANVAS learning management system. Students can complete their evaluations through the email they receive from GatorEvals, in their Canvas course menu under GatorEvals, or via https://ufl.bluera.com/ufl/

Please note your other classes this semester may be evaluated in the current GatorRater online evaluation system at https://evaluations.ufl.edu

Thank you for serving as a partner in this important effort.

COURSE SCHEDULE:

There are two course schedules listed depending on semester length (8 week and 16 week). You schedule is based on your individual course's semester length. Usually Modules 1&2 are due at the same time before considered late, Modules 3&4 are due at the same time before considered late, Modules 5&6 are due at the same time before considered late, and Modules 7&8 are due at the same time before considered late.

8 Week Semester Schedule

Module 1: GIS Project and Data Design (Week-1)

Module 2: Working with Dirty Data (Week-2)

Module 3: Working with Attribute Tables, Part 1 (Week-3)

Module 4: Working with Attribute Tables, Part 2 (Week-4)

Module 5: Geoprocessing and Analysis Tools (Week-5)

Module 6: Batch Processing, Model Builder, Python Scripting (Week-6)

Module 7: Imagery and Remote Sensing (Week-7)

Module 8: Free and Open Source Software (QGIS) and Data (Week-8)

16 Week Semester Schedule

Module 1: GIS Project and Data Design (Week-1)

Module 2: Working with Dirty Data (Week-3)

Module 3: Working with Attribute Tables, Part 1 (Week-5)

Module 4: Working with Attribute Tables, Part 2 (Week-7)

Module 5: Geoprocessing and Analysis Tools (Week-9)

Module 6: Batch Processing, Model Builder, Python Scripting (Week-11)

Module 7: Imagery and Remote Sensing (Week-13)

Module 8: Free and Open Source Software (QGIS) and Data (Week-15)

MODULE 1: GIS PROJECT AND DATA DESIGN

MODULE OVERVIEW

In this module, we take a step back from the desktop analysis to explore various aspects of GIS data and projects that will help you succeed as a GIS professional. There are 7 lectures covering the following topics: GIS project management, GIS systems architecture, where and how to get data, data best practices, spatial database design, and projections and coordinate systems. These lectures will lay the groundwork for your GIS projects. You will gain an understanding of how to avoid issues before you even start your mapping or analysis. There is a focus on cutting down on wasted time by utilizing outside resources. In addition, when relevant you will be given information on where and how to get help on issues that arise in these early stages of your project.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Identify and resolve common issues that arise during GIS project management situations.
- Distinguish between the common GIS system architectures and the hardware and software solutions that make them unique.
- Recognize various spatial data formats, identify where to get data, apply data creation techniques, and implement best practices for data management.
- Recall spatial design concepts with a focus on the features of Esri's native data format, the GeoDatabase.
- Recognize common projection issues with a focus on datum transformations.

READINGS

Modeling Our World (2010), Second Edition, by Michael Zeiler.

• Chapter 1: "Inside The Geodatabase"

 Chapter 2: "Coordinate Systems And Map Projections"

LECTURES

- GIS Project Management
- What is your Environment?
- Systems Architecture, GIS Hardware and Software Capabilities
- Where and How to Get Data
- Data Best Practices
- Spatial Data Design and Management
- Spatial Data Design and Management Projections and Coordinate Systems

- Exercise 1a Working with the Geodatabase
- Exercise 1b Projections
- Homework 1 Create a map with multiple data sources
- Discussion 1 Introduce yourself to your classmates.

MODULE 2: WORKING WITH DIRTY DATA

MODULE OVERVIEW

Dirty Data can be defined as erroneous or incomplete information within a database, or other computer program/system. Dirty Data comes in many formats; however, its effects are always the same, a negative impact on data quality. Dirty Data is usually the result of user error, haphazard data collection, or inappropriate data management and storage. Dirty Data in a GIS project can create a "Garbage In, Garbage Out (GIGO)" scenario where the effect of a dataset's issue is compounded and embedded within a whole new dataset or analysis result. Unknown Garbage Out results may have long standing impacts if planning and legislative decisions are based on them. In this module you will learn about the different types of dirty data, and how to recognize Geospatial Dirty Data. Next you will learn about the Geoprocessing tools and techniques available for cleaning and preventing dirty data, and finally the importance of metadata and how to create it.

LEARNING OBJECTIVES

Upon completion of this module, given a set of geographic data, you should be able to:

- Recognize potential data errors.
- Identify the appropriate method to repair data errors.
- Utilize GIS software to repair data errors.
- Implement data best practices for creating, managing, and analyzing geographic data.
- Identify and apply best practices of geospatial metadata creation.

READINGS

Learn How to Create a Map Topology in ArcGIS 10.1

LECTURES

- What is Dirty Data
- Recognizing Geospatial Dirty Data
- Geoprocessing Tools for Dirty Data
- Geoprocessing Techniques for Dirty Data
- Metadata 101 Part 1
- Metadata 101 Part 2

- Exercise 2 Recognizing Dirty Data
- Exercise 3 Metadata Creation
- Homework 2 Combining Land Use Data from Different Sources
- Discussion 2 Dirty Data in Your Life
- Quiz Modules 1 and 2

MODULE 3: WORKING WITH ATTRIBUTE TABLES, PART 1

MODULE OVERVIEW

Proper Data Management starts with knowing the type of data you are working with. Choosing the appropriate data type, field types and storage container, as well as implementing best practices for file management will decrease dirty data creation and speed up geoprocessing analyses, selection queries, and data sorting. Your choices will impact multiple data-related tasks, including tabular joins, data distribution, file sharing, and web mapping.

LEARNING OBJECTIVES

Upon completion of this module, given a set of geographic data, you should be able to:

- Identify appropriate field data types for data storage.
- Execute table selections and queries to explore data.
- Perform spatial and tabular join operations.
- Properly restructure attribute tables.

READINGS

Modeling Our World (2010)

Chapter 3: "Vector Modeling With Features"

LECTURES

- Introduction to Fields Part 1
- Introduction to Fields Part 2
- Introduction to Tables
- Working with Tables Part 1
- Working with Tables Part 2
- Table Attachments & Geotagged Photographs
- Restructuring Tables

- Exercise 4 Performing Queries with the Query Builder
- Exercise 5 Adding Attachments
- Exercise 6 Create a Point Feature Class with Geotagged Photos
- Homework 3 Relationship Classes

MODULE 4: WORKING WITH ATTRIBUTE TABLES, PART 2

MODULE OVERVIEW

This Module includes detailed instructions about the functions and capabilities that are offered through the ArcMap Field Calculator. This module reviews both the VBScript and Python Parsers and takes the user from a basic understanding of the Field Calculator through to advanced techniques. Knowledge gained in this module will help you clean and prepare data for analysis and reporting, improving the quality of your data products.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Recognize geodatabase field properties than can be modified
- Recognize the differences in attribute values and data types when converting between file geodatabase and shapefile
- Recognize the limitations of the shapefile format
- Properly execute VB Functions in the ArcMap Field Calculator
- Properly execute Python Functions in the ArcMap Field Calculator

READINGS

There are No readings for this module.

LECTURES

• Field Calculator: Basics

Field Calculator: VBScript FunctionsField Calculator: Python Functions

Field Calculator: Advanced

- Exercise 7 Field Calculations
- Homework 4 Clean Up a Dirty Dataset
- Quiz Modules 3 and 4

MODULE 5: GEOPROCESSING AND ANALYSIS TOOLS

MODULE OVERVIEW

This Module covers detailed techniques for working with large datasets, geocoding basics and locator creation, and finally how to implement the Five Primary Design Principles for Cartography in your maps. Through this module, you will learn best practices for working with large datasets, proper workflows, and the steps needed to produce high quality data and map products.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Identify and implement best practices when working with large geospatial datasets
- Create and use a Geocoding street locator
- Apply appropriate intermediate editing techniques
- Distinguish cartographic principles and apply best practices of map making

RFADINGS

Modeling Our World (2010)

- Chapter 6: "Finding Places With Locators"
- Chapter 10: "Multiuser Editing With Versioning" (Optional)

Making a Meaningful Map, 2011

Make Maps People Want to Look At, 2012

Using a Mapmaking Checklist for Map Design, 2012

LFCTURFS

- Working with Large Datasets
- Intermediate Geocoding Part 1
- Intermediate Geocoding Part 2
- Intermediate Editing Tools & Techniques
- Map Making Part 1
- Map Making Part 2
- Map Making Part 3

- Exercise 8 Creating a Single Color Drop Shadow
- Exercise 9 Basic Geocoding in ArcGIS
- Homework 5 Geocoding Building Locators for ArcGIS
- Discussion 3 Is Metadata Worth it?

MODULE 6: BATCH PROCESSING, MODEL BUILDER, PYTHON SCRIPTING

MODULE OVERVIEW

This module covers Geoprocessing Automation, which is the process of running a set of geoprocessing tools repeatedly and automatically. Through the implementation of batch tools, models and scripts, your GIS projects will benefit by becoming more efficient, accurate, repeatable, and transferable. Automation will increase your work capacity, positively affect your process documentation, and strengthen your final data products. This module will cover ArcGIS Batch Processing with Tools, Model Builder, and introduce you to Python Scripting through customized ArcGIS Toolbox tools and external Arcpy scripts.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Describe the basic concepts of automation and batch processing
- Distinguish use case scenarios for automation of geo-processing tasks
- Execute batch commands for geoprocessing
- Create and execute models in Model Builder
- Describe the uses for Python scripting
- Create and launch Python scripts through ArcToolbox

READINGS

Modeling Our World (2010)

• Chapter 11: "Geoprocessing With Models And Scripts"

LECTURES

- Automation Concepts
- Batch Processing
- Introduction to ModelBuilder
- Introduction to Python Scripting & ArcPy

- Exercise 10 Batch Tools
- Exercise 11 Introduction to Model Builder
- Exercise 12 Create a Script Tool
- Homework 6 Model Builder
- Modules 5, 6 & 7 General Discussion
- Quiz Modules 5 and 6

MODULE 7: IMAGERY AND REMOTE SENSING

MODULE OVERVIEW

As you learned in the Intro to GIS course, raster data is comprised of a matrix of cells, referred to as pixels or cells. Data in this format is a simple structure that allows for advanced spatial operations that might otherwise be impossible or time prohibitive with vector data. Despite its simple structure, raster operations can become quite complex. In this module, we will explore different raster formats and how to utilize them to improve the performance and look of your GIS project. You will learn the history and fundamentals of imagery and remote sensing, how to perform image analyses and techniques, display optimization, as well as the best practices of raster data management.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Define remote sensing and describe basic remote sensing concepts
- Identify data portals through which to acquire imagery and remote sensing data
- Geo-reference an image (assign a coordinate system to an image)
- Define and describe LiDAR data, LAS files, and LiDAR-derived products
- Identify where to acquire LiDAR Data
- Identify and apply basic data management and data manipulation techniques for LiDAR data
- Define and describe mosaic datasets, mosaic commands, and raster catalogs

READINGS

Modeling Our World (2010)

- Chapter 7: "Imagery And Cell Modeling With Rasters And Mosaics"
- Chapter 8: "Surface Modeling With Terrains"

URP6275 Module 7 - Imagery & Remote Sensing Course Materials

LECTURES

- Introduction to Imagery & Remote Sensing
- Imagery & Remote Sensing: Data Types, Sources & Portals
- Image Analysis: Accessing and Using Satellite and Elevation Data
- Georeferencing Basics
- Introduction to LiDAR
- Raster Data Management

- Exercise 13 Accessing Imagery
- Exercise 14 Georeference an Image
- Homework 7 Add and Visualize LiDAR Data
- Modules 5, 6 & 7 General Discussion
- Quiz Module 7

MODULE 8: FREE AND OPEN SOURCE SOFTWARE (QGIS) AND DATA

MODULE OVERVIEW

GIS has long utilized the Free and Open Source Software (FOSS) model of development, with programs such as QGIS, GRASS GIS, and many other geospatial software products. The FOSS model helps to create an environment of collaborative development, with the goal of creating better software products and innovative tools for problem solving. Similarly, the growing availability of open data in both the public and private sectors is also leading to new ideas, methods, and opportunities for problem solving. In this module, you will learn about the fundamental concepts of free and open source software and open data, as well as their applications in the world of geospatial software. This module will also provide hands-on experience working with open data using QGIS Desktop.

LEARNING OBJECTIVES

Upon completion of this module, you should be able to:

- Recognize the major differences, advantages, and disadvantages of working with free and open source software as compared to proprietary software
- Find and download open data from an appropriate source
- Add and manipulate data in QGIS Desktop software
- Install third-party tools (plugins) in QGIS to enhance functionality and perform an analysis
- Create a map using QGIS to show results

RFADINGS

Complete the following assigned readings for this module:

- What is Free Software?
- The Open Source Definition
- A Short Guide to Open Source Licenses
- Americans Use More Public Data than they Think
- 27 Differences Between ArcGIS & QGIS
- At Least 10 Reasons you should be Using QGIS
- GRASS GIS Geographic Resources
 Analysis Support System
- QGIS Training Manual (for reference)
- QGIS User Guide (for reference)
- QGIS Stack Exchange (for reference)

LECTURES

- Free and Open Source Software
- Open Data and Open Data Formats
- Free and Open Source GIS, Libraries, and Database Software
- Introduction to QGIS

- Exercise 15: Getting Started with QGIS
- Homework 8: Heatmap Analysis with QGIS
- Homework 9: Geocoding with the MMQGIS Plugin
- Discussion 4 Open Government Data (Module 8)
- Quiz Module 8

FINAL EXAM ASSIGNMENT INSTRUCTIONS:

The Final Exam reviews all of the material you have learned in class. You will have **six hours** to complete this Final Exam on Modules 1-8. Here are a few items to consider before taking the final exam:

- The Final Exam is administered through Canvas just like the guizzes.
 - You will need to download the zipfile for the Final Exam HERE, this zipfile contains the Map Project, LID2007_062924_N.las file and the FGDB for the exam: TaylorCounty_Hurricane.gdb
 - You will analyze data from this .las and FGDB to answer questions during the second half of the final.
 - You should opt first to open the Map Project (FinalExam_TaylorCounty_StanleyHurricane.mxd) file, if that doesn't work for you try loading the layer files into a new map document. If you would rather open the data in a new map document instead, all data is available in the FGDB.
 - If you don't use the .MXD file contained in the zipfile it is highly recommended that you first add the Parcels dataset before adding any other feature classes to the map.
 - WARNING do not open the .las file in your map document before first adding other data into the map, such as the recommended Parcels dataset.
- You may use resources to assist you with the exam; e.g., video lectures, readings, notes, etc.
- You may not discuss these questions with other students in the class or anyone else.
- **Do Not** post questions regarding any of the final exam questions to a public forum, such as the Ask Your Professor Discussion Section, all questions must be sent via Canvas email.
- If you wish to leave any comments or questions on your Final Exam, please compose them in the Last Essay Box under your Student Honor Code signature.
- READ each question carefully, and provide answers for everything asked No answer, No points!!
 - Note: Questions have multiple parts!
- Please make sure you have 'signed/accepted' the honor code prior to submitting your final exam.

<u>Disclaimer:</u>

This syllabus represents my current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.