

**School of Architecture
University of Florida**

Core 2 Design Studio

Instructor: John Maze
Assistant Director, Associate Professor
Email: maze@ufl.edu
Phone: 392.0205/210
Office: Arch 264

About the Studio

MEETING TIMES:
MWF 10:40-1:40 + some alternative times
Required class trips
Additional lectures and activities as assigned

WELCOME

CORE2 is the second studio in the CORE MArch program, in which you will study and design both imagined and experienced contexts. It is the final studio for you as a CORE group, after this you will enter studios with students from every program at the School of Architecture. There is a portfolio due at the end of the semester that will be reviewed by faculty, and is required for continuation in the CORE program.

COURSE OBJECTIVES

- **individual skills development:** drawing, model making, digital media, writing, presentation skills
- **collective studio identity:** one weekly assignment you develop for the whole studio will be assigned by one student each week
- **engagement of the “natural” environment** an exploration of constructed landscape
- **engagement of the urban environment** an intervention in the dense vertical fabric

REQUIRED LECTURE ATTENDANCE:

You are required to attend 5 lectures sponsored by the SoA or the College this semester, and to turn in to me a 1 paragraph review of each lecture; check the lecture schedule, and also check as guest lecturers and visitors join us during the semester. Lecture schedule forthcoming

Studio policies

ComputerHardware and Software:

You are each expected to have a laptop and required to work with digital media. You are required to have legal 24/7 access to 3D modeling programs and CAD; programs are available for you to use downstairs in the computer lab. In order to effectively access and review your work, I must be able to quickly look at printouts of your project process. I suggest a desktop printer, or you can plan ahead to send plots to the plotroom—which is now available only by ordering document printouts in

advance-- but you must have printed out images for classes if we are discussing your work.

We are fortunate that our studios all have wireless internet access, and we will frequently do quick searches for relevant online material. In return for this privilege you will agree not to “double task” while online; no email, no IM, no skype, etc etc etc is ever allowed while I am in the studio. If I see that you are socializing online (email, facebook etc) I will ask that you drop the course or switch studios.

Cell phones off while I am in studio

STUDIO FORMAT:

As appropriate to a graduate level studio, I want a self-driven, highly participatory studio that is collaborative in nature. We are not competing against one another, but against ourselves and our own unique individual capabilities for excellence. There are going to be field trips, and alternative meeting times that I will endeavor to work around your established schedules. I want an atmosphere of mutual respect and discovery.

Studio meeting Schedule:

<u>date</u>	<u># / week</u>	<u>program</u>
Week 1	3	introduction; project 1 initiation
Week 02	3	
Week 03	3	
Week 04	3	project 1 due
Week 05	3	Savannah tentative date
Week 06		
Week 07	3	
Week 08	3	
Week 09	3	Midterm Review
Week 10		Spring Break
Week 11	3	
Week 12	3	
Week 13	3	
Week 14	2	
Week 15	3	
Week 16	3	Final Studio Review 9-5

Attendance:

You are required to attend all studio meetings from 10:40am-1:40pm. **Chronic lateness is considered as absence.** Any absences must be documented with a written excuse. Three unexcused absences **will** lower your grade for the term by 1 full letter, multiple unexcused absences(4) will be grounds for

expulsion from the studio. Attendance is required on all tours and appointments off campus; if you get lost, if you are late for an appointment, it will be counted as an absence.

Both the electronics policy and the attendance policy are strict in order to ensure that each of you is able to focus on studio work during the studio meeting in which we are assembled as a studio group.

Missed Work/Makeup

In a studio environment there is really no way to make up missed classes. If you have to miss a class, be sure to contact your classmates and come prepared to the next meeting.

Special Accommodations: "Students requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation."

Whenever we are together, we are considered to be on UF campus; all rules which govern students on campus in Florida apply when we travel together. Please consult student handbook and honor code for detail.

Grading Policy:

<http://www.registrar.ufl.edu/catalog/policies/regulationgrades.html>

UF Counseling services

Please be aware that we have excellent counseling resources on campus, available to you if you feel the need . All you have to do is call or walk in

http://www.counsel.ufl.edu/counselingServices/currently_offered_groups.aspx

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Counseling Center 392-1575

Students with Special Needs

Students with special physical needs and requesting classroom accommodation must first register with the Dean of Students Office. The Dean of Students Office will provide documentation to the student who must then provide this documentation to the Instructor when requesting accommodation. All attempts to provide an equal learning environment for all will be made.

College of Design, Construction and Planning Spray Painting Policy

Spray painting, or the use of any other sort of aerosol spray, is not allowed in the Architecture Building, Rinker Hall and in Fine Arts C, except within the spray booth found in Room 211 of Fine Arts C. Students found in violation of this policy will be referred to the Dean of Students for disciplinary action.